



January 20-22, 2012
St. Clair Shores, Michigan

RULES

General

- All players must be fully registered and have signed the waiver prior to entering rink area.
- All players must be 21 years of age by January 20, 2012
- Only registered players and SCS officials and volunteers are allowed on the rinks.
- Each team will play 3 games, with championship rounds on Sunday.
- The rink measures approximately 150' x 75' (75% of regulation size).

Equipment

- All players must wear helmets and hockey skates. Protective equipment is optional.
- No goalie equipment is permitted.
- All teams must have matching jerseys or uniforms.

Player Eligibility

- Players can only play on one team.
- Players will be identified on the ice by their SCS helmet sticker which is assigned during player check-in. Players without the helmet sticker or the signed waiver on file are not allowed to play.
- Substitutions must be made by 10:00 a.m. on the first day of tournament play by emailing the change to SCSpondhockey@yahoo.com. No other substitutions throughout the tournament are allowed. The four to seven players that are on your roster at noon on the first day of tournament play must be the same players that play on your team throughout the tournament.
- Men and Women can play on the same team

Scoring and Refereeing

- All games are running time and substitutions can be made during play (players leaving the game must be at the snow boards before new skater can engage in play) or while a puck is out of play.
- One referee will be used for each game and penalties will be enforced. Any minor penalties such as tripping or slashing will result in a goal for the non-offending team plus puck possession.
- Any major infractions called will result in ejection from the tournament with no replacement.
- Fighting is strictly prohibited. Any player that fights will be ejected from the tourney with no replacement.
- Abuse of officials will be considered a major penalty. This includes yelling, swearing, or arguing calls.
- *It is the responsibility of the Team Captains to manage and control their players during the flow of the game.*
- All ties at the end of regulation will be decided by *next goal* wins. During championship games, teams will play a 3-minute overtime. The team that scores the most will be declared the winner. If the score remains tied at the end of the 3 minutes, play will continue unabated and the first team to score wins.
- Each team will receive two points for a win during the round robin portion of the tourney. There will be no tied games. Tied games will be decided by a sudden death period.
- Championship rounds shall be determined by win/loss record. Only the top tier of each division will advance to the championship round. The number of advancing teams will be based on how many teams are in a division and that will be announced once registration completes. *In the event of a tie, the tie breakers that will be used are in this order; total goals, goals against, (if still tied) coin flip.*

Game Play

- All games consist of 40 minutes in length with two 20-minute halves, and a 2 minute intermission
- Teams skate 4 players at a time. But may have up to 7 players registered and on the roster.
- GAME Time is Forfeit Time: All teams must start the game with 4 Players, unless the team has had a player ejection, where they will continue the tournament short-handed. See Penalties.
- Both halves of the game will begin with a center ice face-off.
- If a puck goes out of bounds, the last team to touch it loses possession. During restart, the defender must give his opponent two stick lengths of space.
- Players should not pursue puck out of play. Officials will have extra pucks and immediately spot a puck for play to continue. Puck chasers are provided.
- There are no off-sides or icing calls.
- Goals must be scored from the attacking side of center ice.
- Except for the opening faceoff, **teams MUST give their opponents ½ ice after a goal is scored or an infraction takes place.** Team with the puck must move it quickly so the game is not delayed. The defensive team can engage the team with the puck once all of its players have “tagged up” at center ice and the offensive team begins moving puck up the ice.
- A player may not patrol or remain stationary directly in front of the goal.
- A defender may deflect the puck in the crease area, but the defender must do so while continuing to move through the crease area, which is defined as a box extending 4 feet in from of the goal mouth.

Penalties and Loss of Possession

- A minor penalty will result in a goal awarded to opposing team as well as possession of the puck.
- Any major penalty, which includes any action that could possibly injure another player (**Fighting**), will result in the offending player being ejected from the tournament. The team that received the ejection will **play the remainder of the tournament short-handed (3 vs. 4)**. Off-ice Pond official will determine major penalties. This rule will be strictly enforced!

- Abuse of officials will be considered a major penalty. This includes yelling, swearing, or arguing about calls.
- No checking is allowed. Such action will result in a minor penalty unless deemed serious enough to be a major.
- No slap shots allowed. Such action will result in a minor penalty.
- Players cannot fall or lay on the ice in an effort to protect the goal area. Such action will result in a minor penalty.
- Players cannot lay their sticks down to protect the goal area. Such action will result in a minor penalty.
- Contacting the puck with a stick above the waist will result in a loss of possession.
- Raising the puck intentionally will result in a loss of possession.

Pond Hockey Committee

Reserves the right to make age classifications changes based on registrations and to cancel or change game times based on ice conditions and or weather. Further, the committee reserves the right to make any and all changes deemed necessary for the good of the event and the safety of all. If the tournament is cancelled in its entirety a full refund of the team registration fee will be given. In the event 1 or 2 games are played a partial refund will be given less administrative fees and event costs. In the event the guaranteed 3 games are completed, no refunds will be provided.

Updates and Event News available at:

<http://www.scsmi.org/PondHockey/Pondhockey.html>